

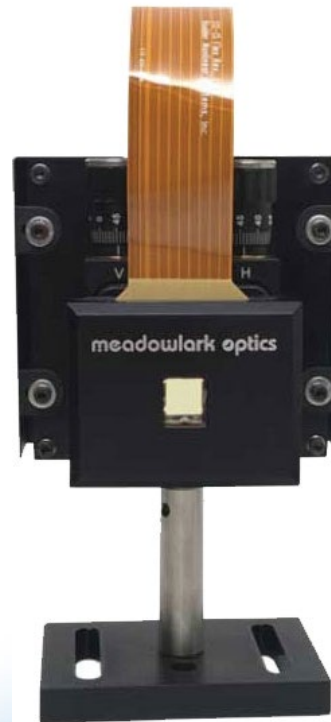
メドラーク社製SLMの特徴とアプリケーション

フォトテクニカ株式会社

September 1, 2020

反射型・透過型、2D・リニア、豊富なラインナップ からアプリケーションに最適なSLMを選択可能

- SLM1920x1152
- SLM512x512
- SLM1x12.288



LCoS SLM高解像度2軸反射型1920x1152

1920 x 1152 Analog Spatial Light Modulator

Resolution: 1920 x 1152

Array Size: 17.6 x 10.7 mm

Pixel Pitch: 9.2 x 9.2 μm

Fill Factor: 95.7%

Diffraction Efficiency*: 88%

Controller: HDMI 8/12-bit

Wavelength	Wavefront Distortion	Liquid Crystal Response Time	AR Coatings (Ravg <1%)
		Model P1920	
405 nm	$\lambda/3$	6 ms	400 – 800 nm
532 nm	$\lambda/5$	9 ms	400 – 800 nm
635 nm	$\lambda/6$	12 ms	400 – 800 nm
785 nm	$\lambda/7$	19 ms	600 – 1300 nm
1064 nm	$\lambda/10$	25 ms	600 – 1300 nm
1550 nm	$\lambda/12$	33 ms	850 – 1650 nm

*Diffraction efficiency of silicon backplane.

Performance varies as a function of wavelength and pixel value.

LCoS SLM 2軸反射型 512x512

Small 512 x 512 Analog Spatial Light Modulator

Resolution: 512 x 512

Fill Factor: 83.4 - 100%

Array Size: 7.68 x 7.68 mm

Diffraction Efficiency*: 61 - 95%

Pixel Pitch: 15 x 15 μm

Controller: PCIe 8-bit, PCIe 16-bit, DM 16-bit

Wavelength	Wavefront Distortion	Liquid Crystal Response Time (Standard Efficiency / High Efficiency)			AR Coatings (Ravg <1%)
		Model P512/PDM512	Model HSP512/HSPDM512	Model ODP512/ODPDM512	
405 nm	$\lambda/5$	25 ms / 33.3 ms	N/A	3 ms / 4 ms	TBD
532 nm	$\lambda/7$	33.3 ms / 45 ms	7 ms / 10 ms	3.5 ms / 4.5 ms	450 – 850 nm
635 nm	$\lambda/8$	33.3 ms / 45 ms	12 ms / 16.7 ms	4 ms / 5 ms	450 – 850 nm
785 nm	$\lambda/10$	55.5 / 80 ms	17.2 ms / 22.2 ms	4.5 ms / 5.5 ms	600 – 1300 nm
1064 nm	$\lambda/10$	66.7 / 100 ms	10 ms / 16.7 ms	5 ms / 6 ms	600 – 1300 nm
1550 nm	$\lambda/12$	100 / 130 ms	20 ms / 28.5 ms	6 ms / 7 ms	850 – 1650 nm

*Diffraction efficiency of silicon backplane.

Performance varies as a function of wavelength and pixel value.

LCoS SLM リニア透過型 1x12,288

1 x 12,288 Analog Spatial Light Modulator

Resolution: 1 x 12,288

Fill Factor: 100%

Array Size: 19.66 x 19.66 mm

Diffraction Efficiency*: 80 - 95%

Pixel Pitch: 1.6 μm x 19.66 mm

Controller: PCIe 16-bit

Wavelength	Liquid Crystal Response Time	AR Coatings (R _{avg} < 1%)
	Model HSP12K	
532 nm	4.5 ms	450 – 850 nm
635 nm	5 ms	450 – 850 nm
785 nm	8.5 ms	600 – 1300 nm
1064 nm	15 ms	600 – 1300 nm
1550 nm	30 ms	850 – 1650 nm


*Diffraction efficiency of silicon backplane.

Performance varies as a function of wavelength and pixel value.

Meadowlark社SLMの特長

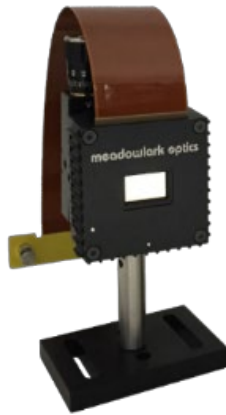
シリコンに液晶をコーティングした(LCoS)型反射型SLMは純粋な位相アプリケーション用のユニークな設計。

またそれと独立して常に新しいレートで直接アナログデータをお届けるアナログドライブ技術により、リップルの殆どない安定した位相安定性を得ることが可能。反射型アナログSLM反射型LCoS 技術に基づき紫外～中赤外で対応可能。



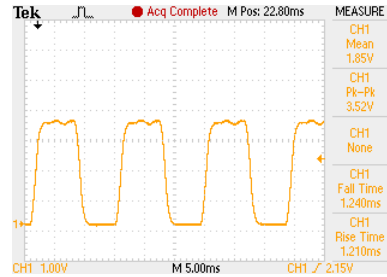
高速・高解像度・ハイパワー対応 1920 x 1152

High Resolution



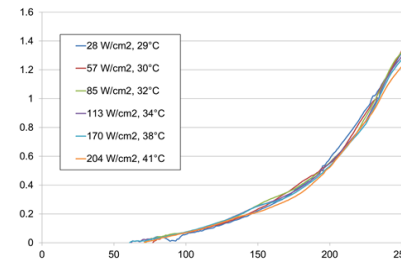
1920 x 1152
Analog SLM

NEW High Speed



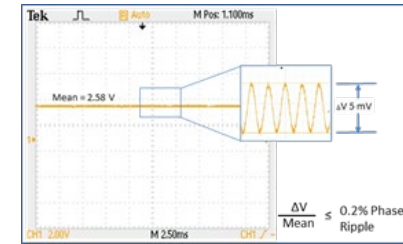
up to 714 Hz

High Power



up to 15 GW/cm²

Low Phase Ripple



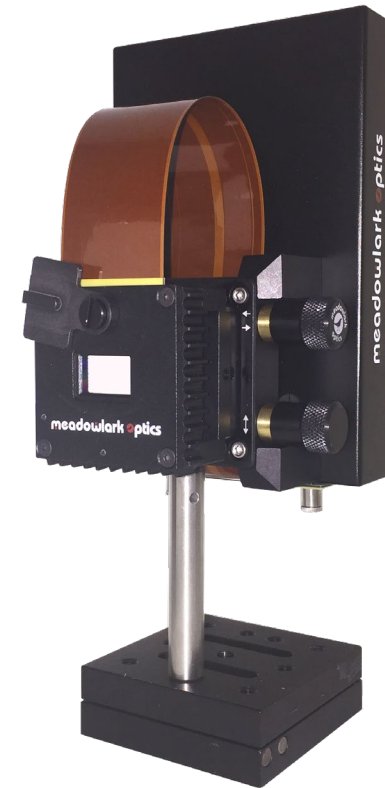
as low as 0.2%

SLM1920 x 1152

高速応答 > 1.4ms

Unique Features:

- High resolution
- High speed
- Pure analog phase control
- High first order efficiency
- High reflectivity
- High power handling
- Compact design
- Wavelengths from 400 – 1650 nm



HDMI Controller

NEW

PCIe Controller to support high frame rates (up to 714 Hz)

各種のアプリケーションに対応

ビームステアリング

光ピンセット

2光子顕微鏡

PSFエンジニアリング

誘導放出抑制顕微鏡法・空間光干渉顕微鏡法

パルスシェーピング

1次元 2次元 3次元ビームステアリング

Modulate the phase of a wavefront for beamsteering

1D Beamsteering: essentially the SLM is a programmable prism (1x12288 pixel SLM)

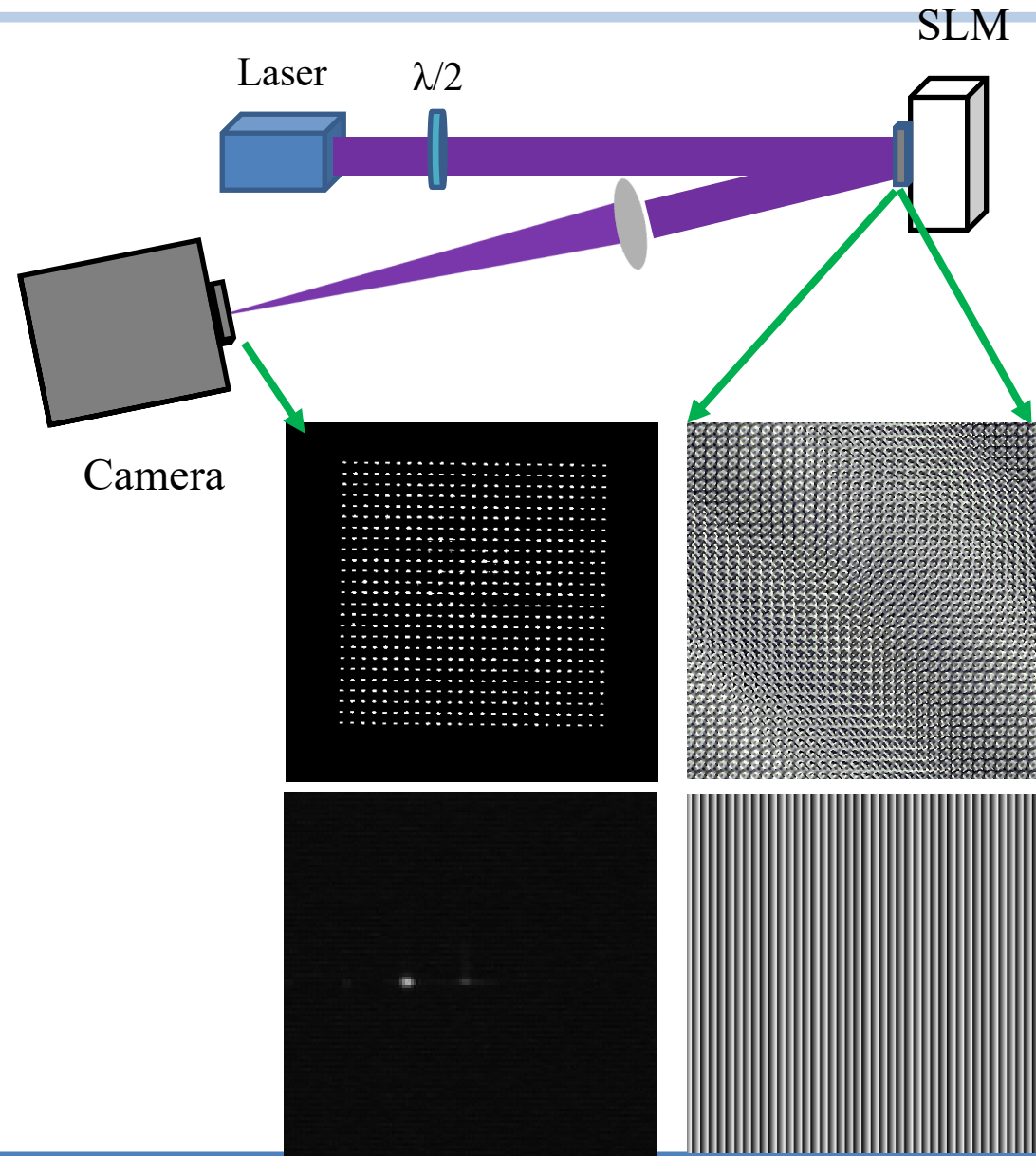
2D & 3D Beamsteering: SLM can simultaneously create multiple foci in a 3D volume (1920x1152, 512x512 SLM)

Applications:

Laser communications

Optical Tweezing

Optogenetics



Real Time Optogenetics in 3D



Locate your Neurons
in a 3D volume



Meadowlark Software
Computes Hologram



光ピンセット

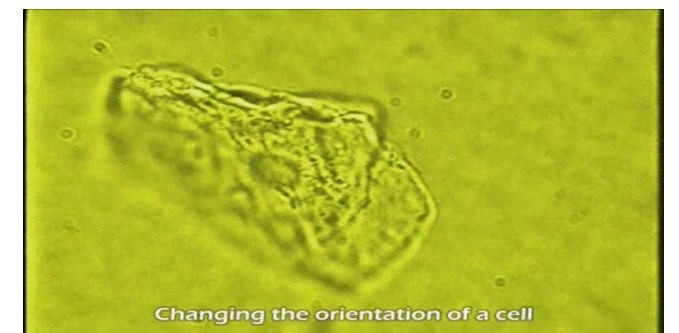
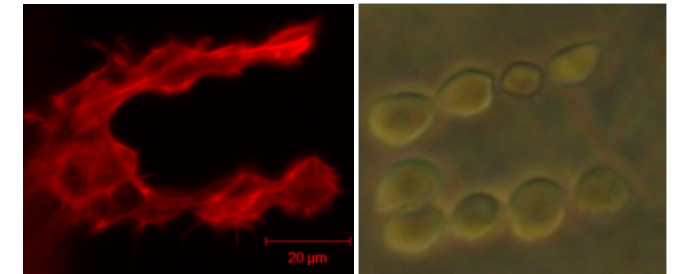
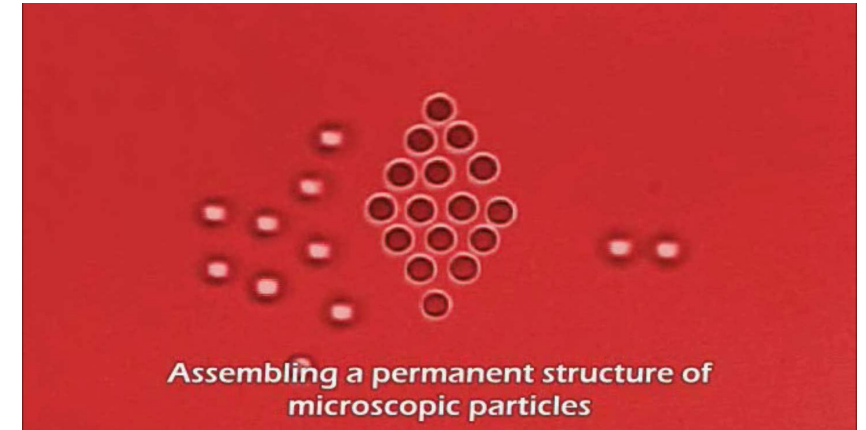
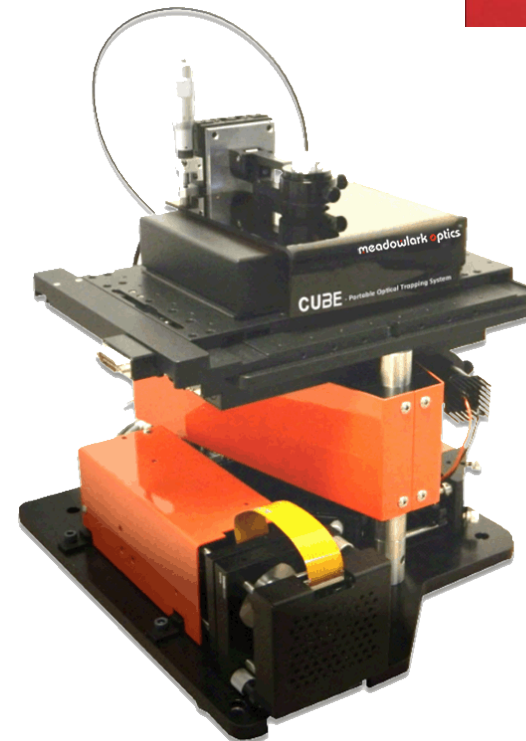
Key concept: Use light to pick up and manipulate objects 10's of nm to 10's microns in diameter

Biological Research

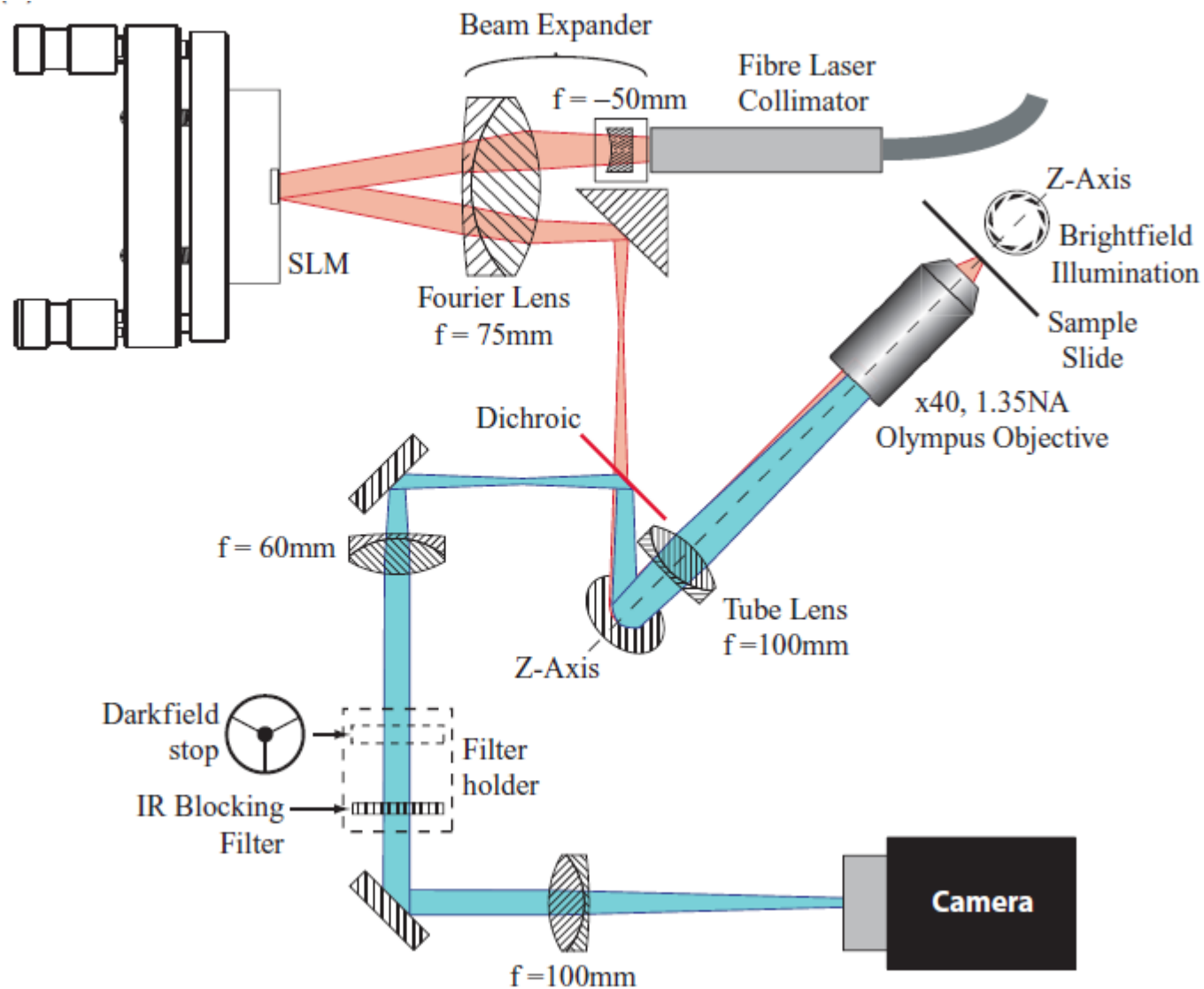
- Studies of Cell Properties
- Bacterial studies (biofilms)
- Tissue Engineering
- Cellular biochemical signaling

Fundamental Physics

Materials Engineering



光ピンセット光学系

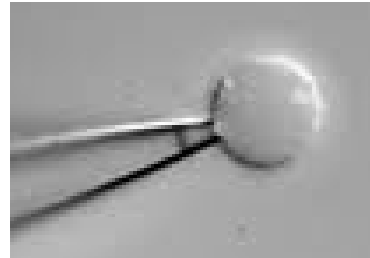


- Daunting complexity limits progress
- No new therapeutics for psychiatric disorders since the 1970s
- Alzheimer's alone costs the nation
\$203 billion (2013)
\$1.2 trillion (2050)
- Perhaps a problem of tools for research

Patch Clamp

Pro: Signal to Noise

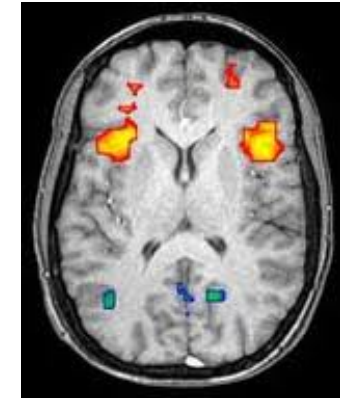
Con: invasive, long term studies impossible, challenging to map neural circuits



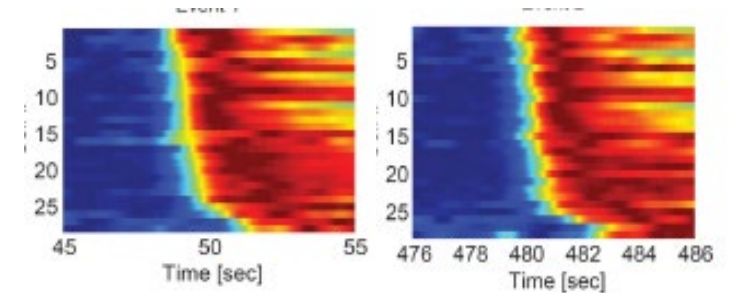
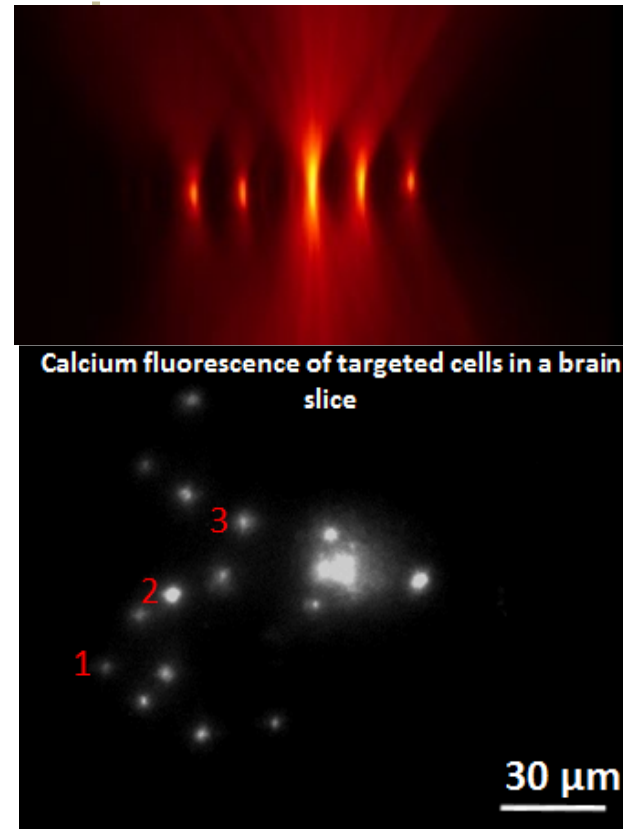
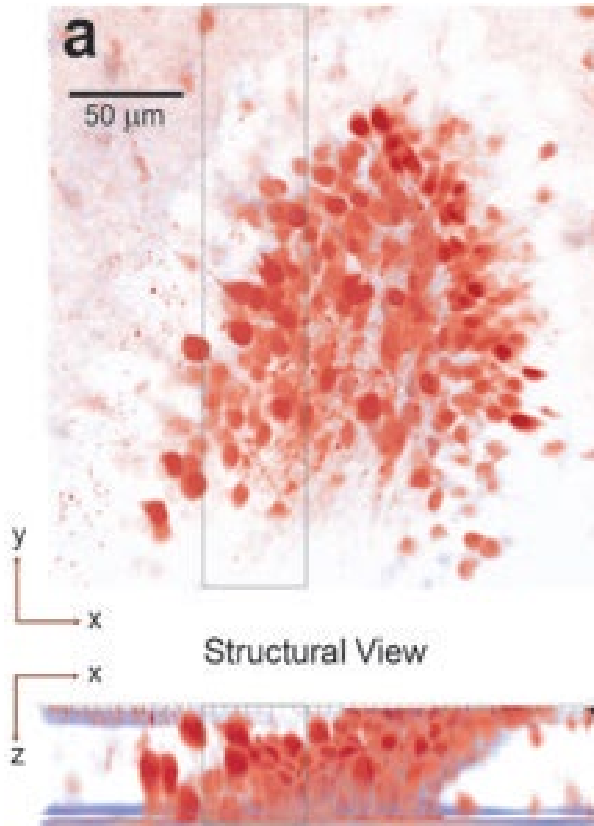
fMRI

Pro: non-invasive

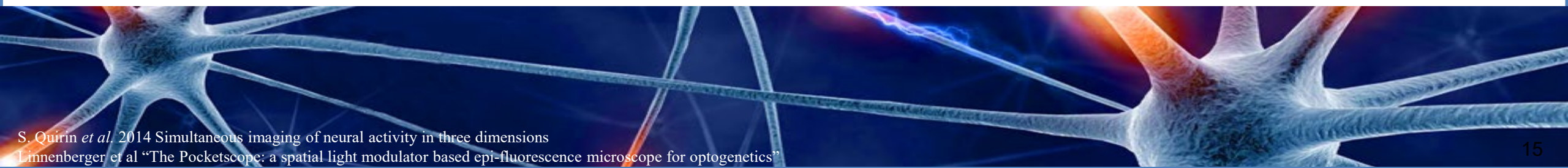
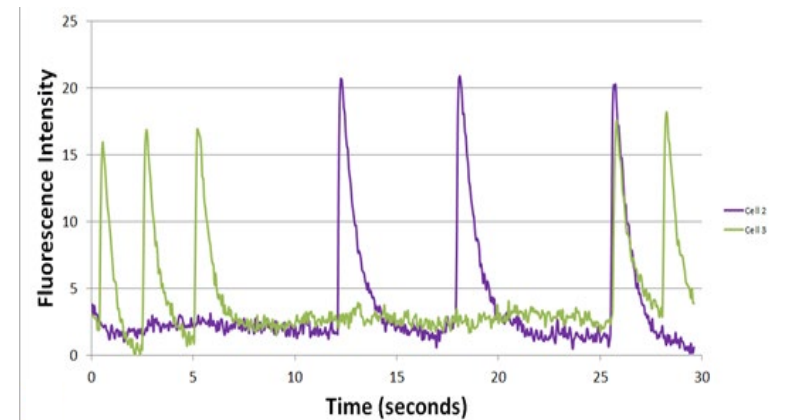
Con: Resolution of few million neurons



カルシウムイメージングと光活性化

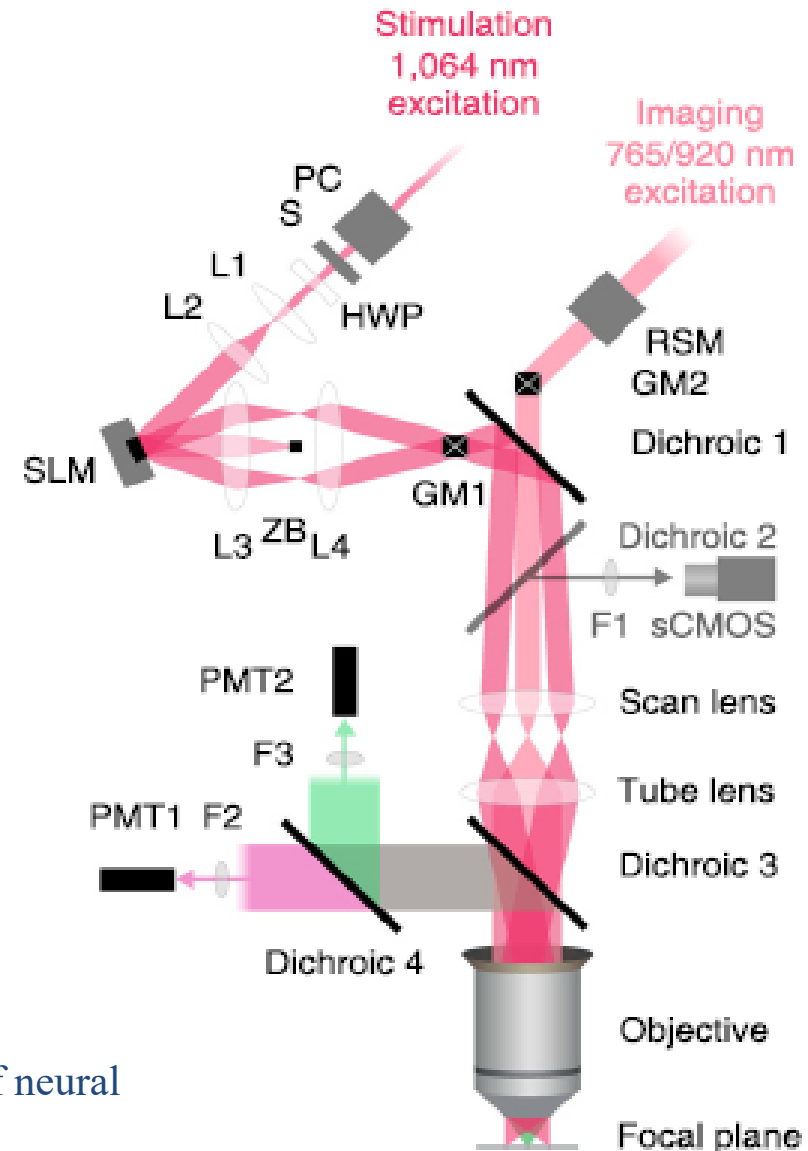


Temporal firing patterns of neural circuits



2光子顯微鏡用SLM

SLM:
512x512 with ODP for speed, AP's at 1kHz
1920x1152 for excitation volume
Ideally you would have both



Packer, Adam M., et al. "Simultaneous all-optical manipulation and recording of neural circuit activity with cellular resolution in vivo." *Nature methods*

横励起: 512x512

Take objective back aperture to be 7.6 mm in diameter

Objective:

FOV = Field Number/magnification = $26.5/40 = 662 \mu\text{m}$

$f_{\text{obj}} = f_{\text{tube}}/\text{mag} = 180 \text{ mm} / 40 = 4.5 \text{ mm}$

Excitation, 512x512 15 μm pixel Pitch

Max steer angle: $\sin(\theta) = m\lambda/d$

$\lambda = .488 \mu\text{m}$, $d = 15 \mu\text{m}$, $m = 1$

$\theta = 1.86^\circ$

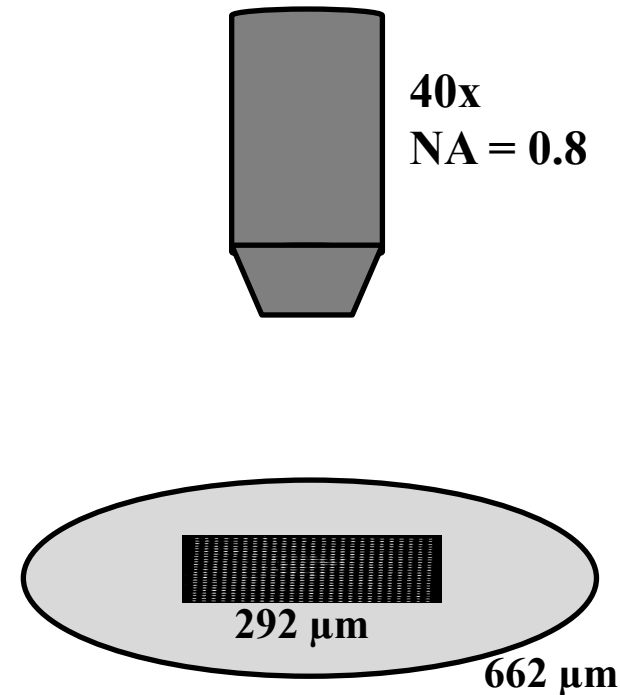
Max Displacement: $d = \tan(\theta)*f = \pm 146 \mu\text{m}$

Excitation waist = $0.6 \lambda/\text{NA} = 0.366 \mu\text{m}$

512x512 spots within an area of $292 \mu\text{m} \times 292 \mu\text{m}$

Excite ~44% of the FOV

Diffraction Limited Foci



横励起: 512x512

Under-fill the objective with the image of the SLM (reduce the Effective Pixel Pitch)

Sacrifice the Effective NA

$$L2/L1 = 0.4$$

Effective Pixel Pitch = 6 μm

Excitation, 512x512 6 μm pixel Pitch

Max steer angle: $\sin(\theta) = m\lambda/d$

$$\lambda = .488 \mu\text{m}, d = 6 \mu\text{m}, m = 1$$

$$\theta = 4.66^\circ$$

Max Displacement: $d = \tan(\theta) * f = \pm 367 \mu\text{m}$

Excitation waist = $0.6 \lambda/NA = 0.915 \mu\text{m}$

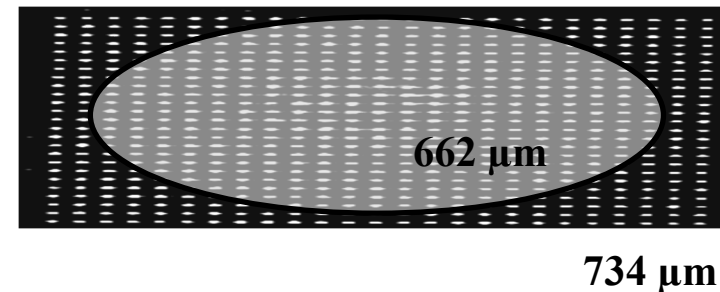
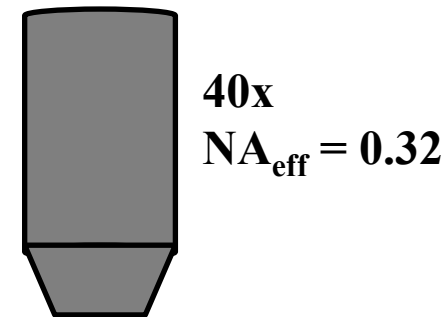
512x512 spots within an area of 734 μm x 734 μm

Excite 100% of the FOV

Foci are 2.5x wider

Trade between excitation confinement, and FOV...

How can we do better?



横励起高解像度 1920x1152

1920x1152 pixel SLM, 9.2 μm pixel pitch, 17.6 x 10.6 mm

6.7 μm effective pixel pitch for 7.6 mm back aperture

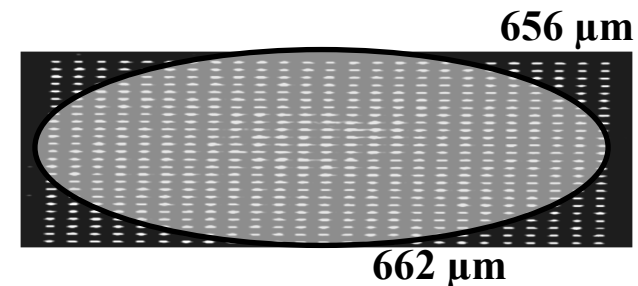
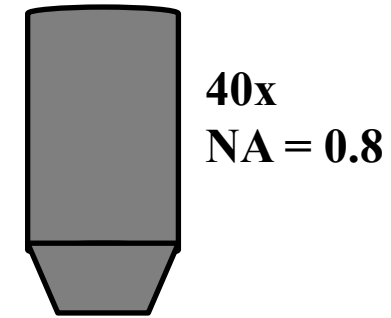
Max steer angle: $\theta = 4.17^\circ$

Max Excitation Displacement: $d = \pm 328 \mu\text{m}$

1152x1152 spots within an area of 656 μm x 656 μm

Excite ~99% of the FOV

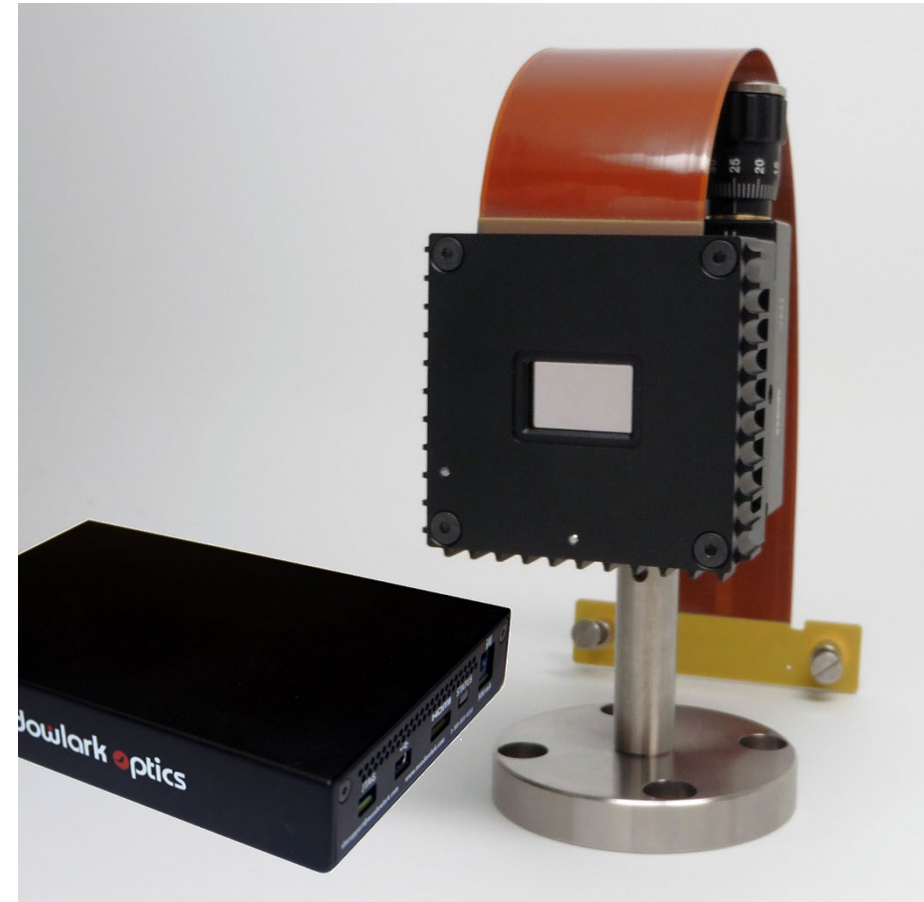
Diffraction limited foci



理想的: ハイスピード, 高分解能 1920x1152

- 10 Volt pixels
- Refresh Rate: 845 Hz
- Response Time: 7 ms at 1064 nm

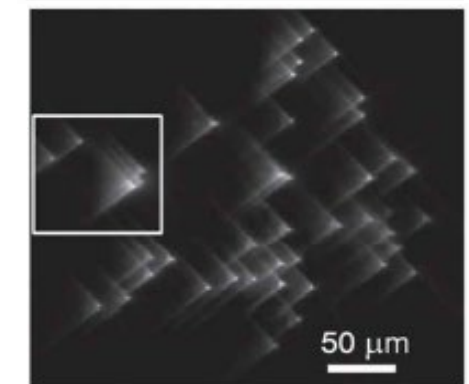
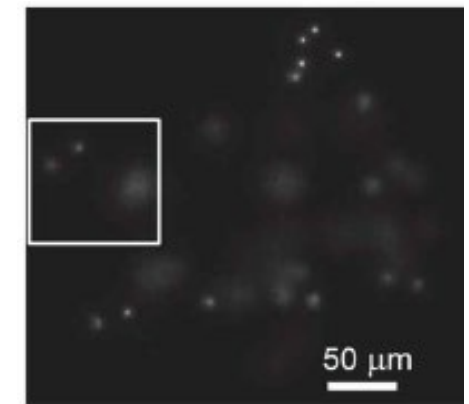
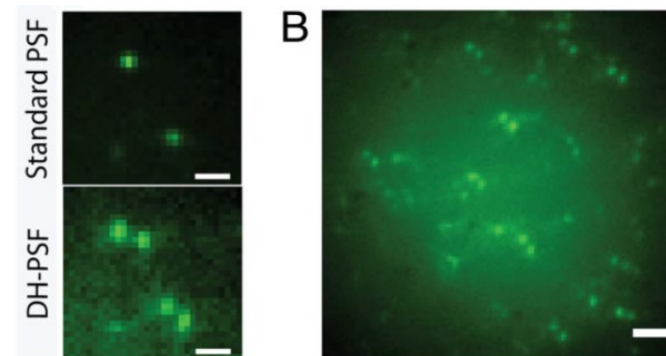
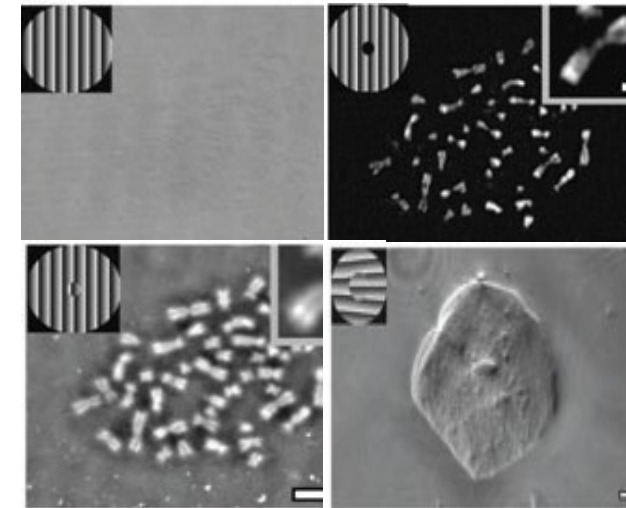
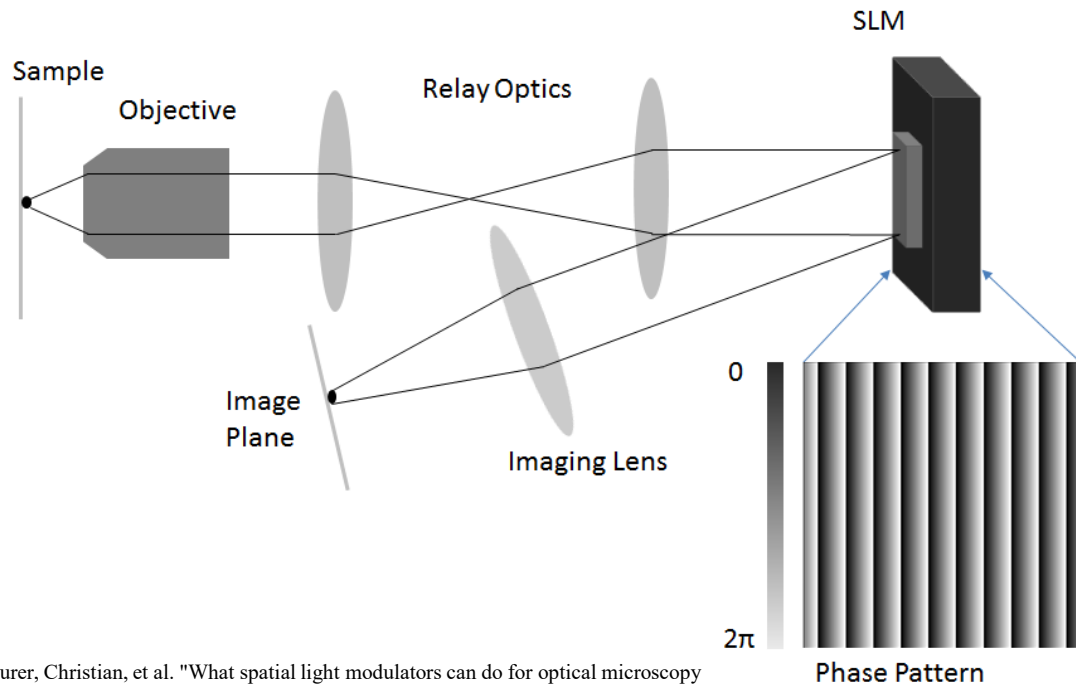
- Limited by 30 Hz HDMI Controller
- Replace with PCIe controller to enable high speed operation and Overdrive



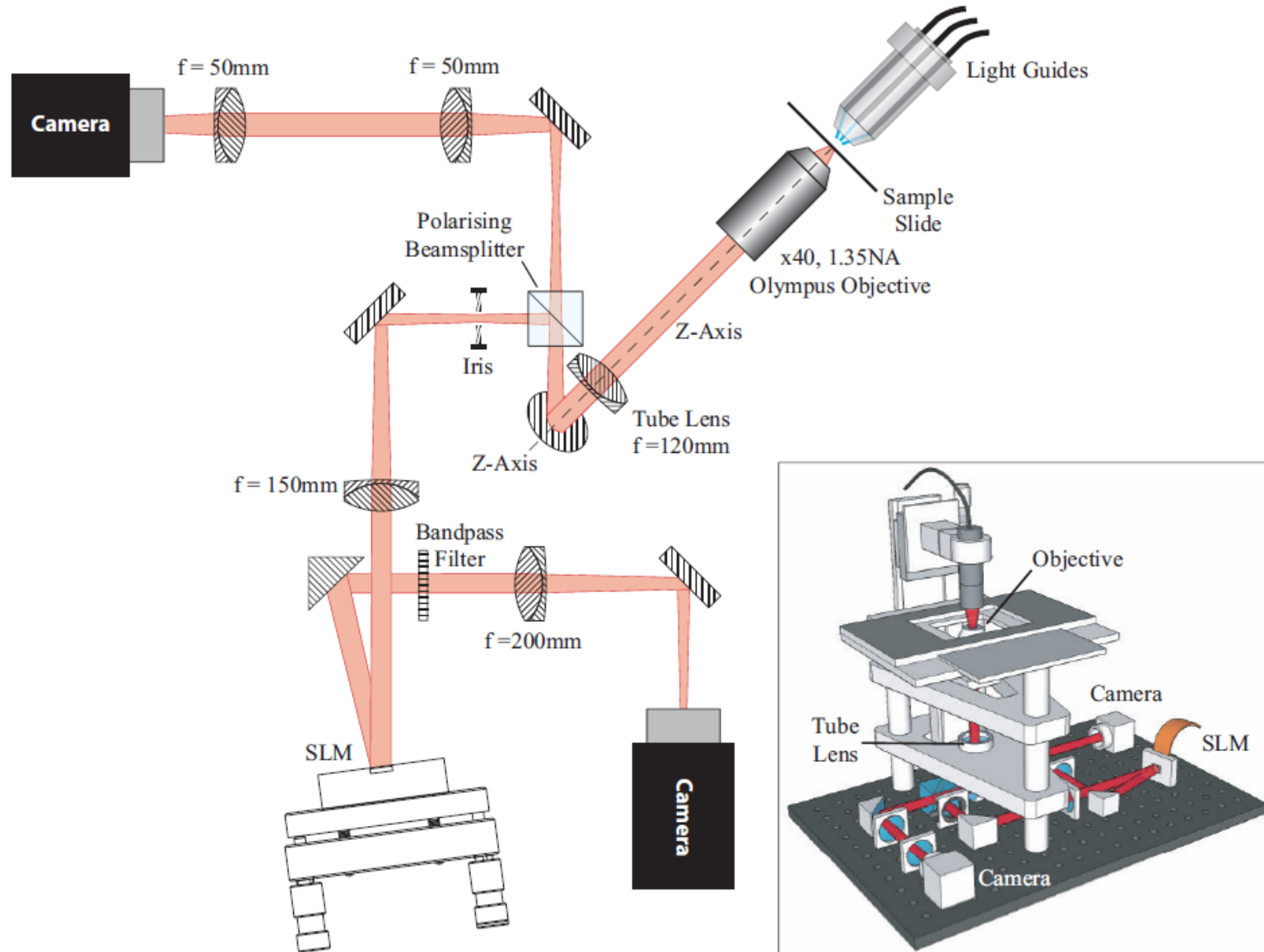
PSF (点像分布関数) エンジニアリング

Modulate the phase of an image in a microscope for:
Enhanced contrast (Darkfield, phase contrast, spiral phase)
Super-resolution imaging (double helix)
Extended depth of field imaging

SLM:
512x512 pixel SLM Ideally Polarization Independent SLM



PSF エンジニアリング: 光学レイアウトの例



パルスシェービング

Modulate the phase and/or amplitude of spectral components

- *Use a Grating to spatially separate spectral components*
- *Use diffraction or polarization rotation to provide amplitude modulation*
- *Selectively phase modulate spectral components*

Applications:

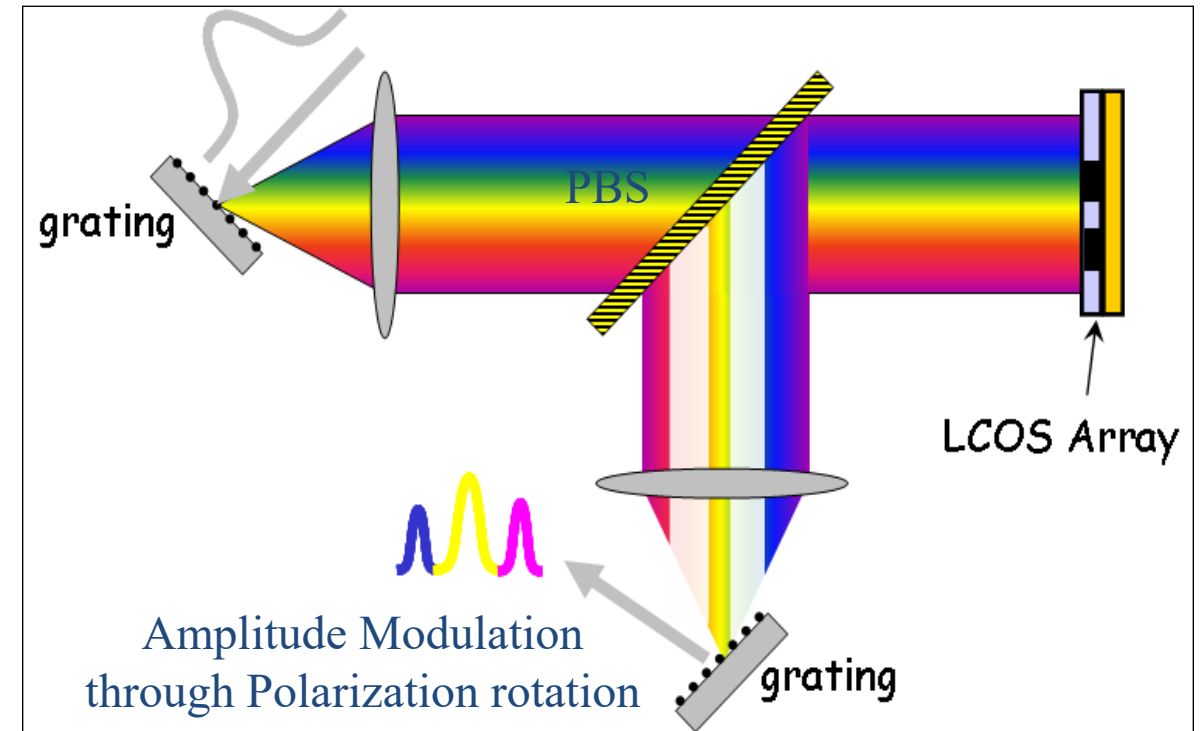
Pulse compression (CARS Microscopy)

Scene Generators

Laser machining

SLM:

1x12,288 pixel SLM



誘導放出抑制顯微鏡法

Super-resolution Imaging

- Use a Gaussian beam to excite fluorescence
- Use a Laguerre Gauss beam to suppress fluorescence
- Generally don't need a SLM unless you are doing deep tissue imaging, then you need the SLM to maintain beam quality in the presence of aberrations.

SLM:

512x512 pixel SLM

1920x1152 pixel SLM

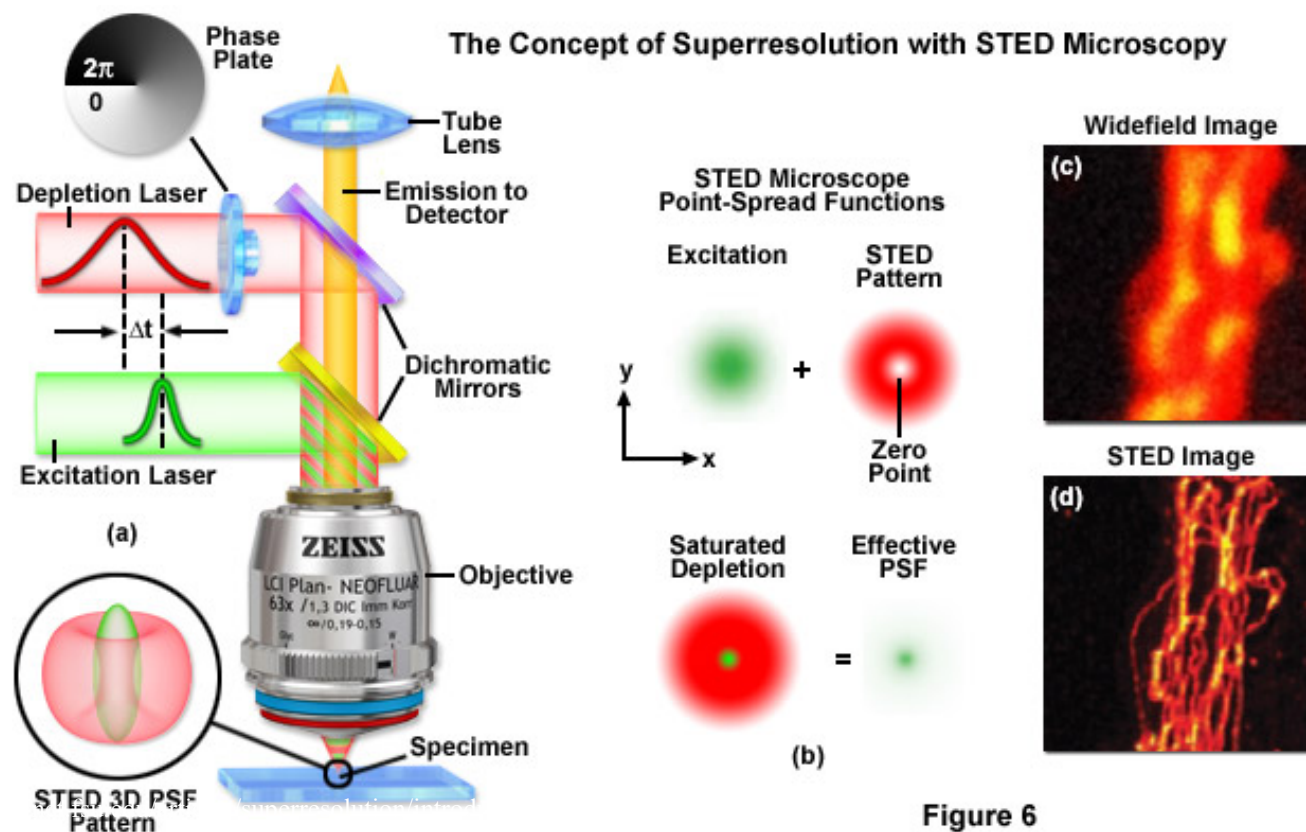


Figure 6

空間光干涉顯微鏡法

Quantitative phase imaging

- *SLM is placed in the Fourier plane of the image of the sample*
- *The phase of the image is manipulated 4 times allowing for quantitative measurements of optical path difference in objects with weak differences in refractive index*

SLM:
512x512 SLM

